To Turn the Security System On (Arm the Perimeter and Interior):

1. Enter your passcode and press **ENT**.
2. The keypad briefly displays **ARMING**, and the exit delay tone begins. After exit time expires, the Security System will be armed and display the armed text (**System Armed**)

To Turn the Security System Off (Disarm):

1. Enter your passcode and press **ENT**.
2. The user must press the **ENT** key within 8 seconds of entering the passcode, or the passcode entry is invalid. The display will return to the disarmed text (**Ready To Arm** or **Not Ready To Arm**)
To turn the Security System on using Command 3 (Perimeter Delay):

1. Interior points are not armed with this command and might remain faulted while arming with COMMAND 3
2. Press the COMMAND bar. The display shows SYSTEM COMMAND.
3. Press the 3 key.
4. The display shows EXIT NOW # (# = exit delay time remaining). After the exit delay expires, PERIMETER DELAYED is displayed.
5. To disarm the security system, enter a valid passcode and press ENT.

To silence the Trouble Sounder & Clear Trouble Display:

Description:
Use COMMAND 4 to silence the trouble sounder during system events. This command also clears system messages from the display. The ALARM SILENCED display will continue to scroll to remind the user that an alarm has occurred.

Using COMMAND 4:

1. Press the COMMAND bar. The display shows SYSTEM COMMAND.
2. Press the 4 key. The Command Center (Keypad) sounder is silenced.

To clear the ALARM SILENCED message displayed on the Command Center:

1. This message is added to the scrolling alarm display when alarm sounders are silenced. Enter a valid passcode and press the ESC.
To Bypass a Point: COMMAND 0

Using Bypass a Point

1. Ensure your command center (keypad) is at a disarmed state with no trouble messages displayed.
2. Press the [COMMAND] bar. The display shows SYSTEM COMMAND.
3. Press the [0] key
4. The display shows ENTER PT NUM.
   - If you know the point number you wish to bypass, enter the number and press [ENT]. A description of the point type is displayed, such as POINT ## @@@@@ (where ## = the point number and @@@@@ = point type). Press [ENT] again.
   - If you don’t know the number of the point you wish to bypass, you can view the list of points that can be bypassed by pressing the [NEXT] key without entering any digits when ENTER PT NUM is displayed.
   - Continuously pressing [NEXT] scrolls through these points. When the point text of the point you wish to bypass appears, press [ENT]
5. One of the following messages displays:
   - PT ## BYPASSED indicates the point was successfully bypassed.
   - ALREADY BYPASSED indicates that the point has already been bypassed
   - NOT BYPASSABLE indicates the system is programmed not to allow that point to be bypassed.
   - INVALID POINT indicated that the point is not assigned to the area.
   - NO POINTS indicated that there are no points remaining to be bypassed.
6. You can return to idle keypad text by pressing [ESC]
7. If the bypassed point is a 24 hour point, the message 24 HOUR BYPASS begins scrolling in the display. If the bypassed point is a fire point, the message FIRE BYPASS scrolls in the display.
To Unbypass a Point: COMMAND 00

1. Ensure your command center (keypad) is at a disarmed state with no trouble messages displayed.
2. Press the [COMMAND] bar. The display shows SYSTEM COMMAND.
3. Press the [0] key, then press the [0] key again.
4. The display shows ENTER PT NUM.
   - If you know the point number you wish to bypass, enter the number and press [ENT]. A description of the point is displayed. Press [ENT] again.
   - If you don’t know the number of the point you wish to unbypass, you can view the list of points that can be unbypassed by pressing the [NEXT] key without entering any digits when ENTER PT NUM is displayed. Continuously pressing [NEXT] scrolls through these points. When the point text of the point you wish to unbypass appears, press [ENT]
5. One of the following messages displays:
   - PT ## UNBYPASSED indicates the point is unbypassed.
   - PT NOT BYPASSED indicates that the point had not been bypassed
   - INVALID POINT indicates that the point is not assigned to the area
   - 24-HOUR-FAULTED indicates that the point is a “24-HOUR-POINT” and is currently faulted, and must be returned to normal prior to unbypassing.
   - FIRST DISARM indicated the area is currently armed and needs to be disarmed prior to unbypassing the point.
   - NO POINTS indicates that there are no points remaining to be unbypassed.
   - Press [ESC] to exit bypass menu and return the command center (keypad) to the normal idle text display

To Force Arm the Security System:
1. Enter a valid passcode and press ENT, press ESC then press ENT.